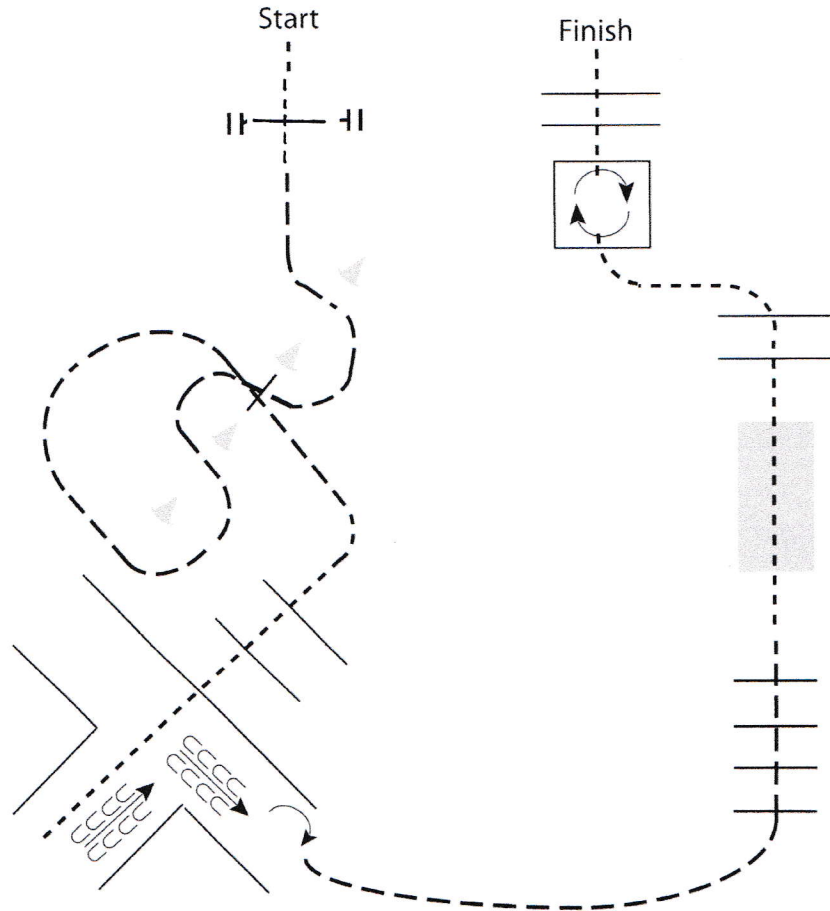


Valley Riders

All WT

Show Date: 05-22-2021



1. Walk through gate and over pole.
2. Jog through cones.
3. Walk over poles into chute.
4. Back out of chute; turn 180 degrees right.
5. Jog over poles to bridge.
6. Walk over bridge and poles.
7. Walk into box and perform a 360 degree turn to the right.
8. Walk out of box and over poles.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	=====
Leg Yield	
Lead Change	///
Back	←←←←←
Marker	(B)
Sidepass	←-----→

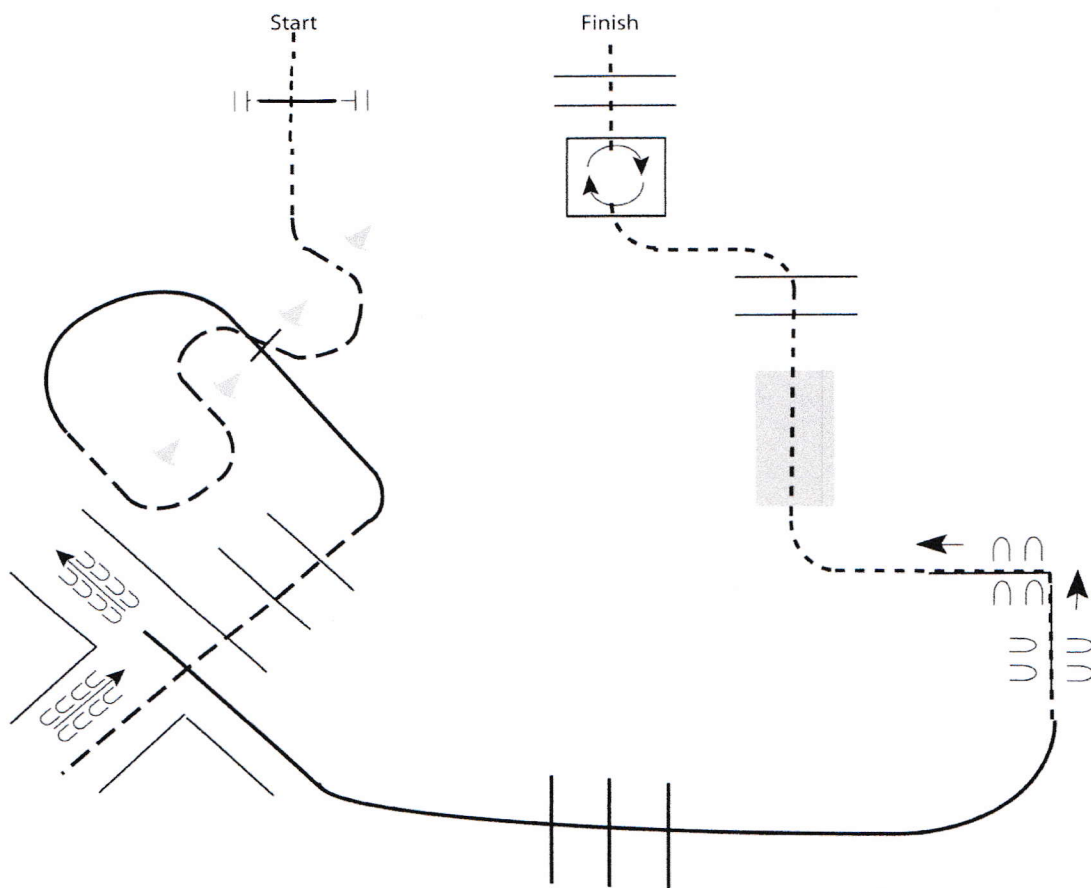
[T/WT-2]

Pattern Provided by:
Bruce Army

Valley Riders

Am, Sel, Open, Youth

Show Date: 05-22-2021



Begin at Start.

1. Walk through gate and over pole.
2. Jog through cones.
3. Lope right lead to poles.
4. Jog over poles into chute.
5. Back the L.
6. Lope left lead over poles.
7. Side pass left over poles.
8. Walk over bridge, poles and into box.
9. Perform a 360 degree turn to the right, walk out of box and over poles to finish.

Walk	-----
Jog
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	—/—
Back	←—
Marker	ⓑ
Sidepass	←—→

[T/2-3]

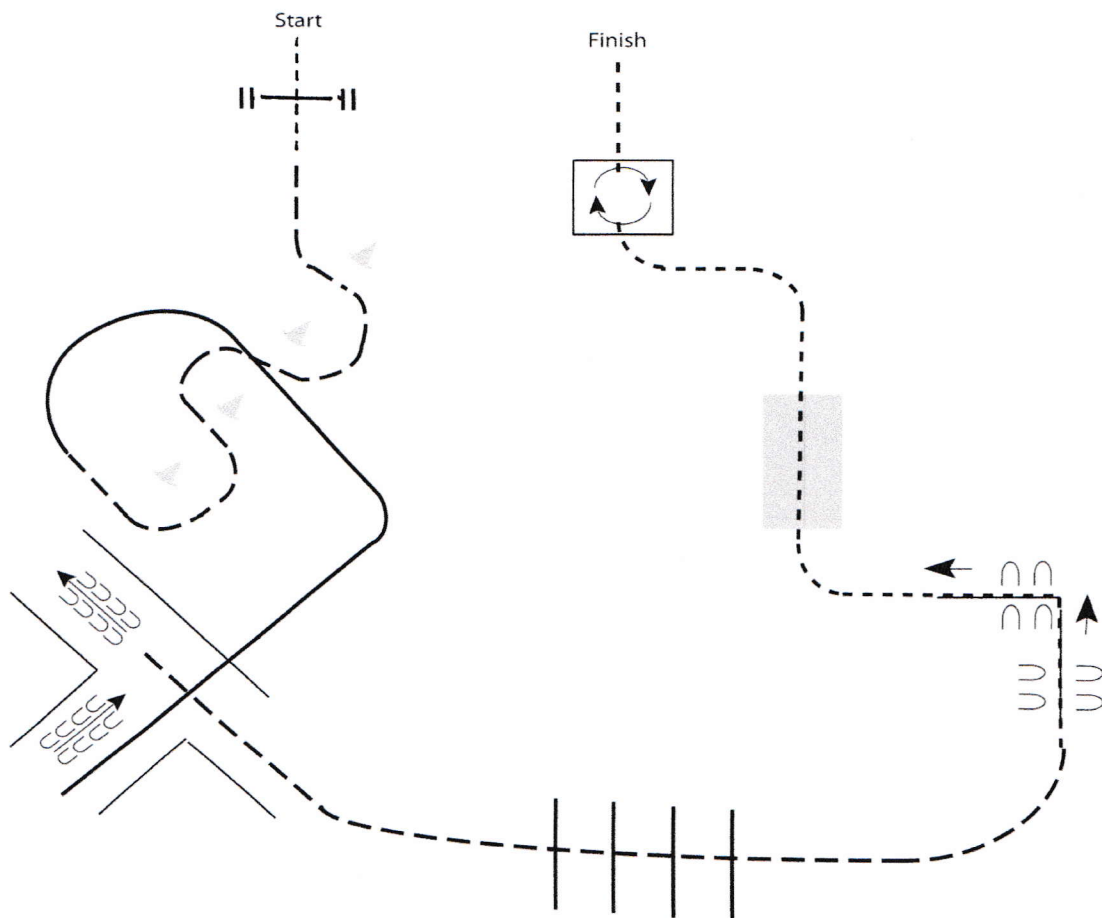
Pattern Provided by:

Bruce Army

Valley Riders

level 1, rookie

Show Date: 05-22-2021



Be ready at start

1. Walk through gate and over pole
2. Jog through cones
3. Lope right lead into chute
4. Back the L
5. Jog over poles to sidepass
6. Sidepass left over poles
7. Walk over bridge and into box
8. Perform a 360 degree turn to the right, walk out of box and to finish

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	=====
Leg Yield	
Lead Change	///
Back	←←←←←
Marker	(B)
Sidepass	←-----→

[T/1-2]

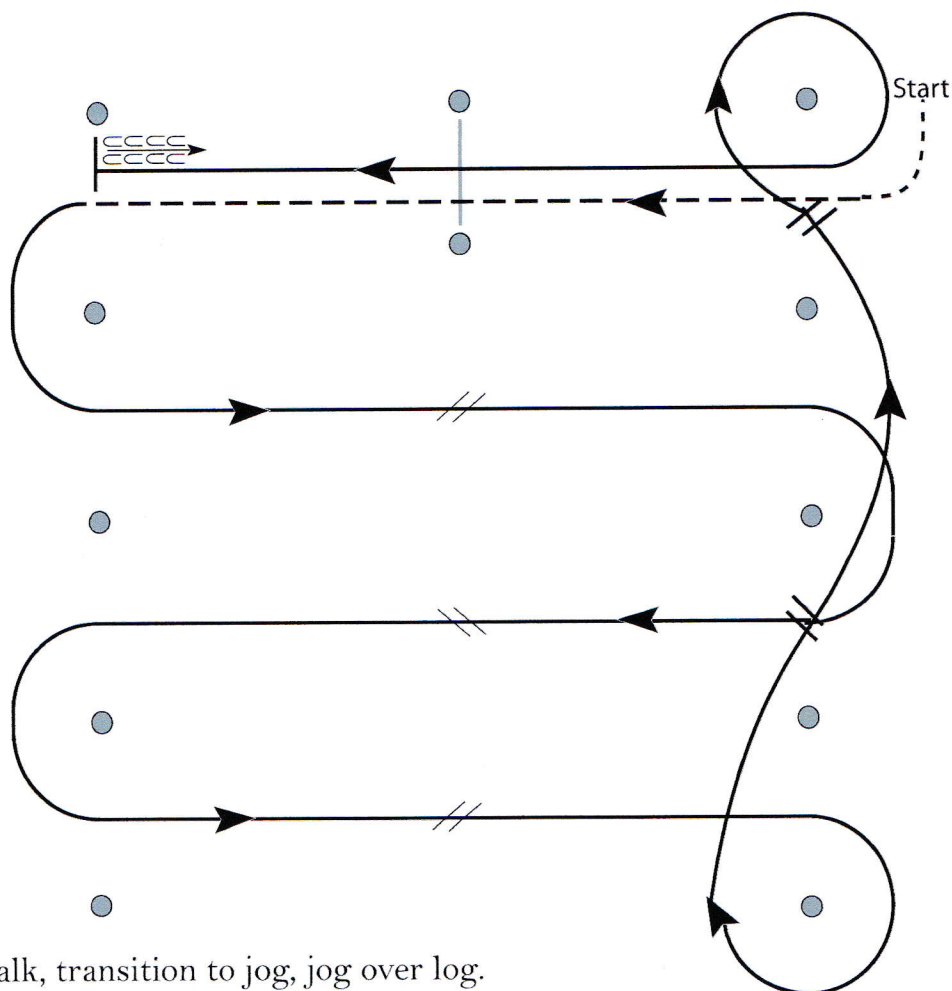
Pattern Provided by:

Bruce Army

Valley Riders

green, level 1

Show Date: 05-22-2021



1. Walk, transition to jog, jog over log.
2. Transition to left lead lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change and circle.
8. Lope log.
9. Stop and back.

[WR/GP-2]

Pattern Provided by:

Bruce Army

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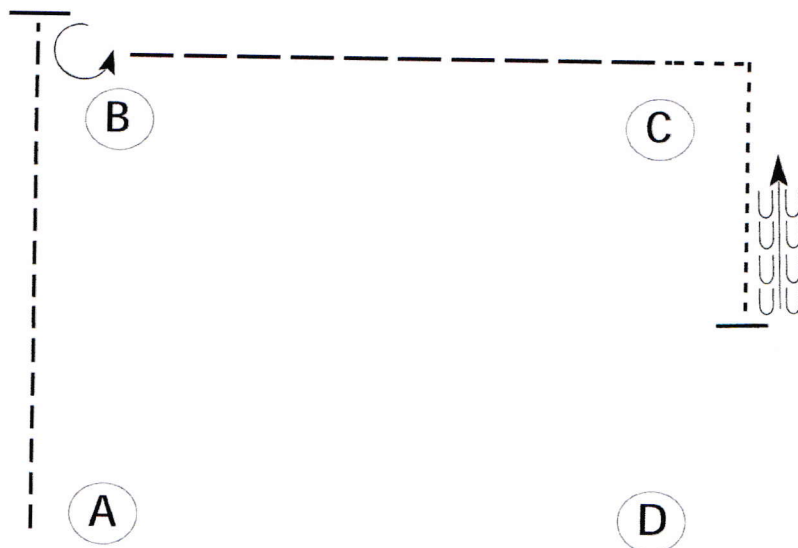
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Valley Riders

Western Horsemanship All Walk Trot

Show Date: 05-22-2021



Be ready at A.

1. Jog from A past B.
2. Stop past B and perform a 270 degree turn to the left.
3. Extended jog to C.
4. Break to a walk and walk around C and halfway to D.
5. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	
Back	
Marker	(B)

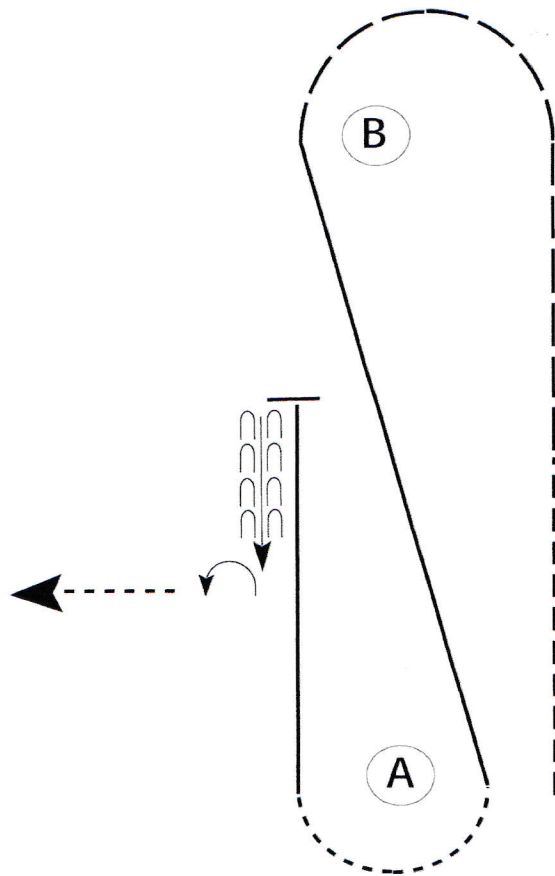
Pattern Provided by:
Bruce Army

[WH/WT-88]

Valley Riders

level 1, rookie Horsemanship

Show Date: 05-22-2021



Be ready at A.

1. Jog halfway to B.
2. Extend the jog to and around B.
3. Lope on the left lead diagonally back to A.
4. Walk around A.
5. Lope on the right lead halfway to B.
6. Stop and back approximately two horse lengths.
7. Perform a 1/4 turn to the left.
8. Walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	— — — — —
Lead Change	
Back	
Marker	(B)

[WH/2-86]

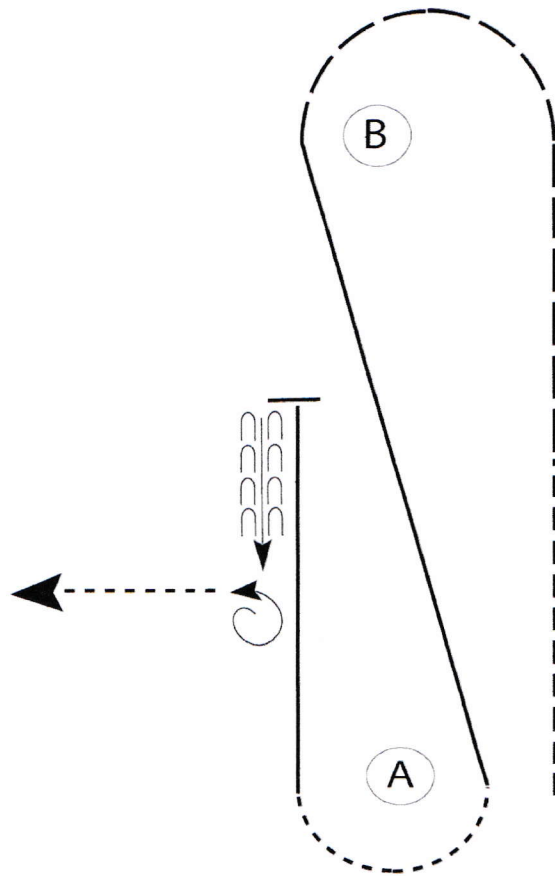
Pattern Provided by:

Bruce Army

Valley Riders

Western Horsemanship Am, Sel, Youth

Show Date: 05-22-2021



Be ready at A.

1. Jog halfway to B.
2. Extend the jog to and around B.
3. Lope on the left lead diagonally back to A.
4. Walk around A.
5. Lope on the right lead halfway to B.
6. Stop and back approximately two horse lengths.
7. Perform a 1 1/4 turn to the left.
8. Walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	
Lead Change	
Back	
Marker	(B)

[WH/3-86]

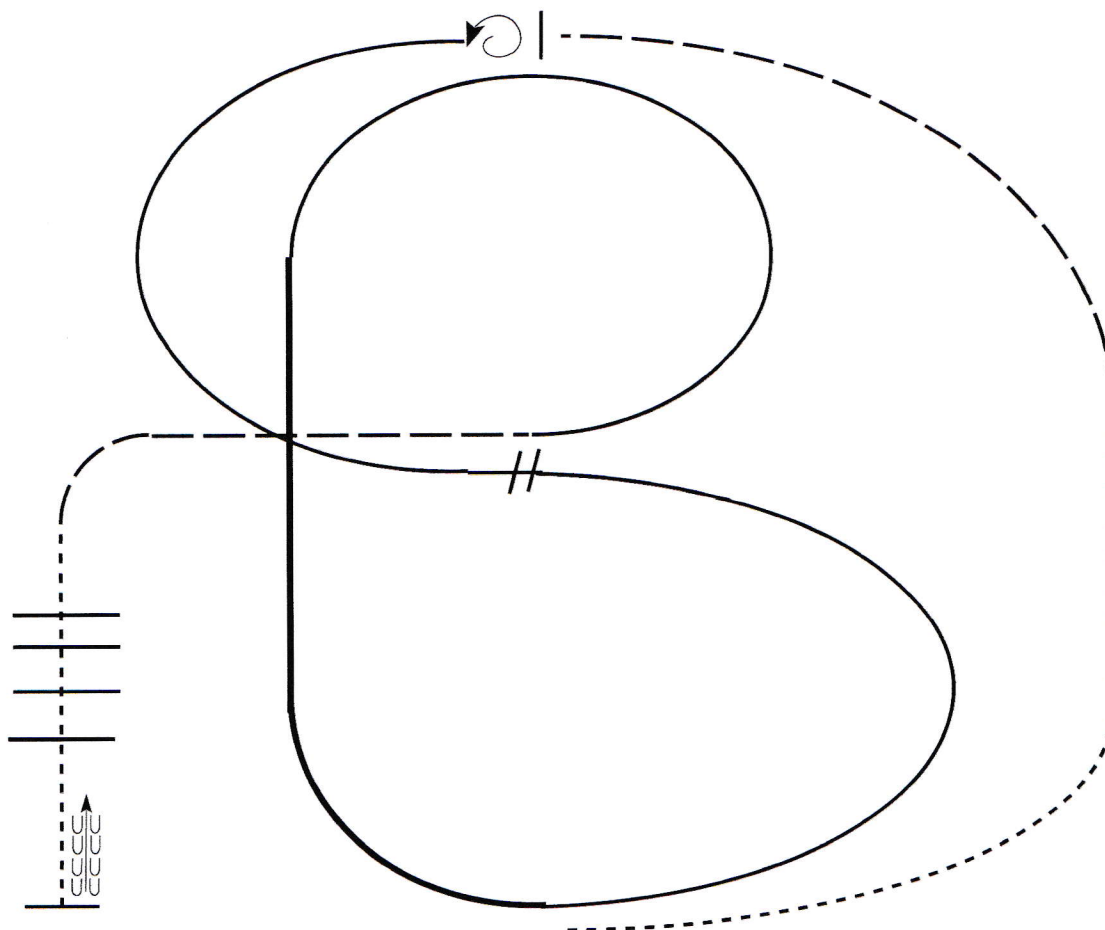
Pattern Provided by:

Bruce Army

Valley Riders

Ranch Riding

Show Date: 05-22-2021



1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles.
12. Stop and back

Walk	-----
Jog	- - - - -
Extended Jog	— — — — —
Lope	— — — — —
Lead Change	
Back	
Marker	(B)

[RR/1]

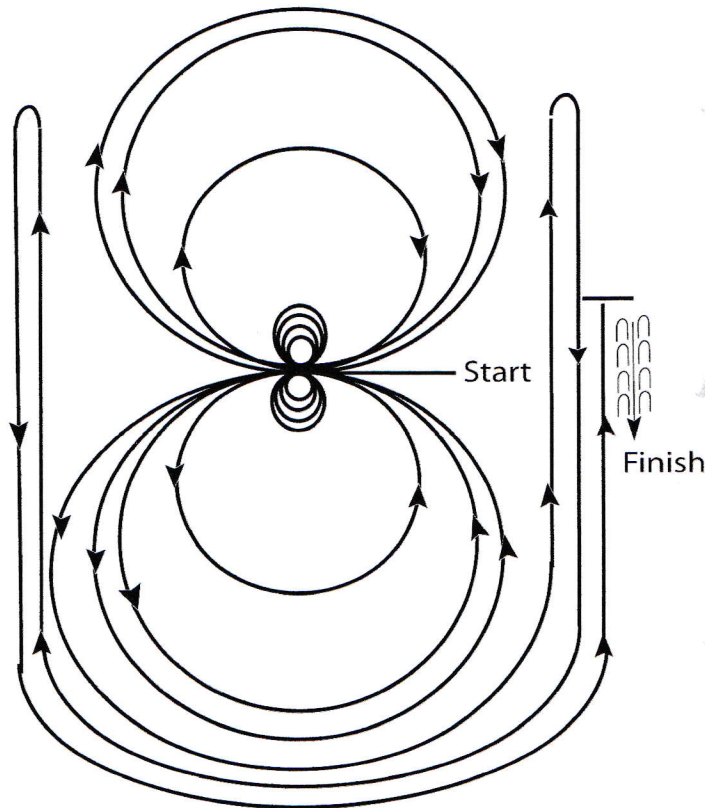
Pattern Provided by:

Bruce Army

Valley Riders

Reining

Show Date: 05-22-2021



Horses may walk or trot to the center of the arena. Beginning at the center of the arena facing the left wall or fence.

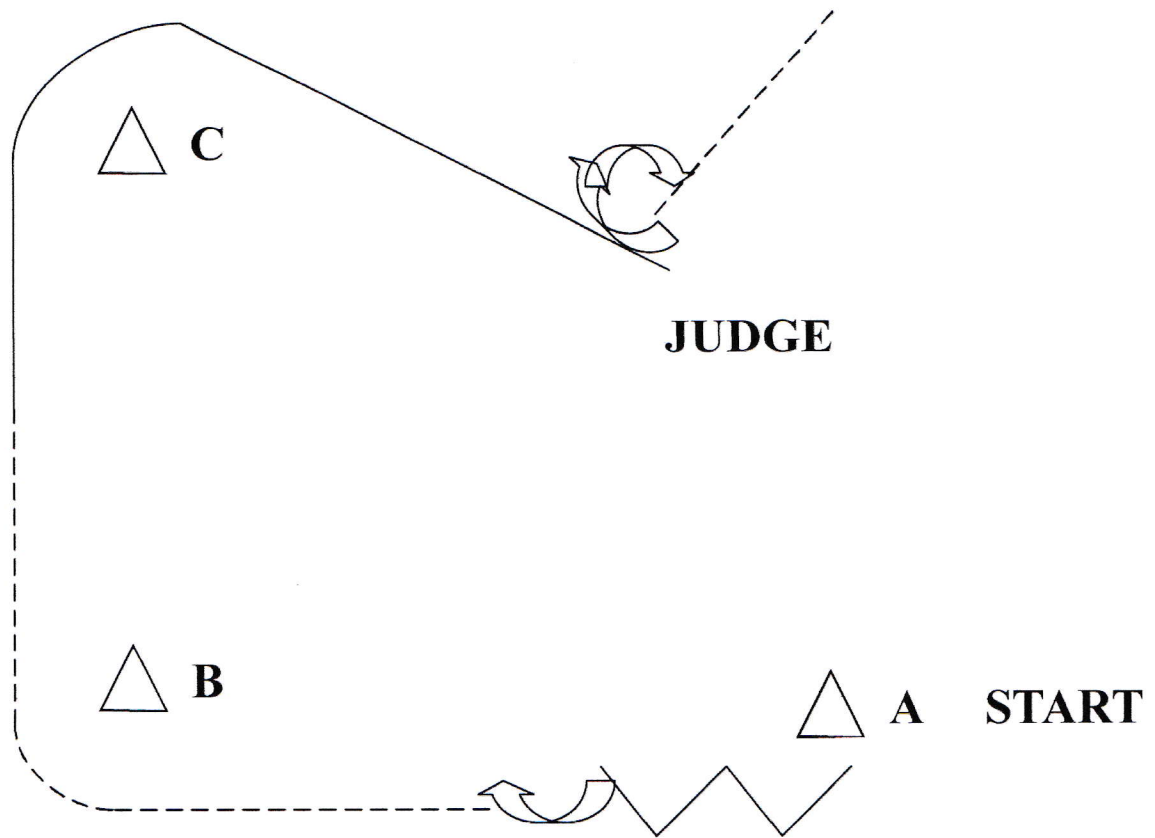
1. Complete four spins to the right.
 2. Complete four spins to the left. Hesitate.
 3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
 4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
 5. Begin a large, fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
 6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
 7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate the completion of the pattern.
- Rider may dismount and drop bridle to the designated judge.

[R/NRHAP-6]

Pattern Provided by:

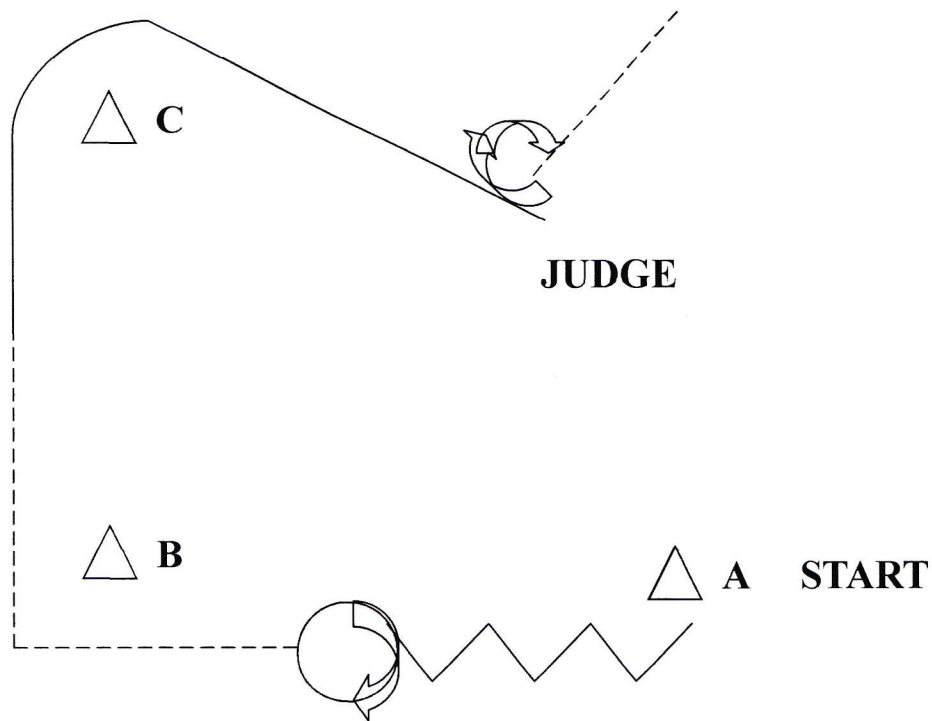
Bruce Army

Showmanship
Novice Yth, Novice Am, **All Rookie**
Good Luck!



1. Start at Cone A. Back 5 steps.
2. Perform a 1/2 turn.
3. Trot around Cone B.
4. Halfway to Cone C break to the walk, walk around Cone C to the judge.
5. Set up for inspection.
6. When dismissed perform a 3/4 turn and exit at a trot.

Showmanship
Youth, Amateur, Select
Good Luck!



1. Start at Cone A. Back halfway to Cone B.
2. Perform 1 1/2 turns
3. Trot a square corner around Cone B.
4. Halfway to Cone C break to the walk, walk around Cone C to the judge.
5. Set up for inspection.
6. When dismissed perform a 3/4 turn and exit at a trot.

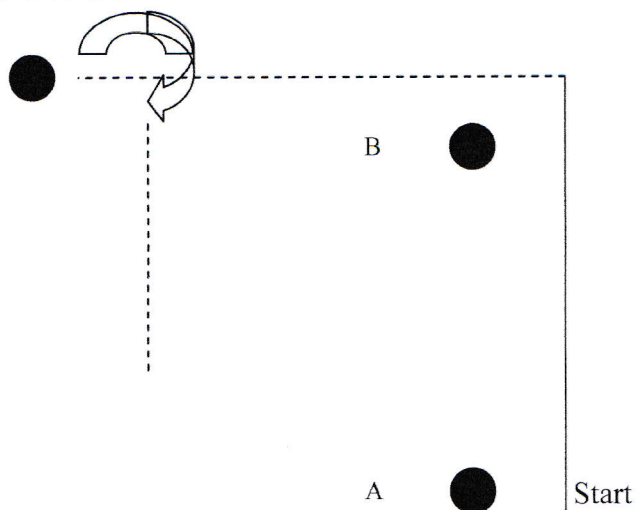
Gilliam

Good luck! Jessica Gilliam

Walk Trot

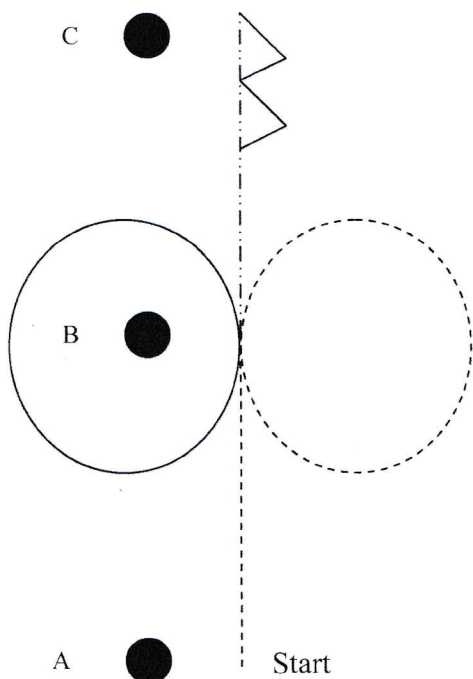
Small Fry Showmanship

1. Start at Marker A, when instructed Walk from marker A to Marker B
2. At B trot around the corner and straight to the judge
3. Stop, Set up for inspection
4. When dismissed perform a 3/4 turn to the right
5. Exit at a walk

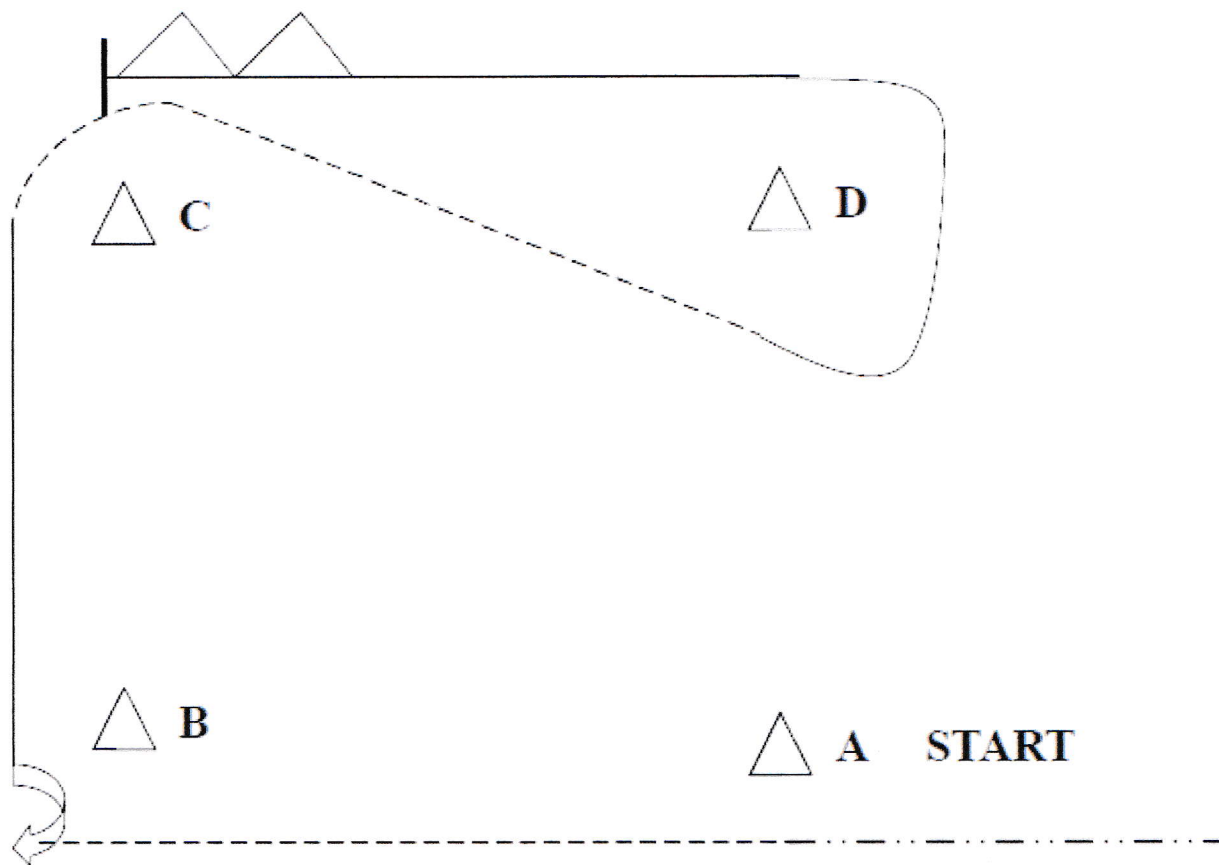


All Equitation (Walk Trot)

1. Start at Marker A, when instructed perform a sitting trot from Marker A to Marker B
2. At B pick up the left diagonal and continue a circle to the right
3. When circle is complete pick up the right diagonal and circle left
4. Close circle break to the walk at Marker B
5. At Marker C stop and back 4 to 5 steps and proceed to the rail at a trot

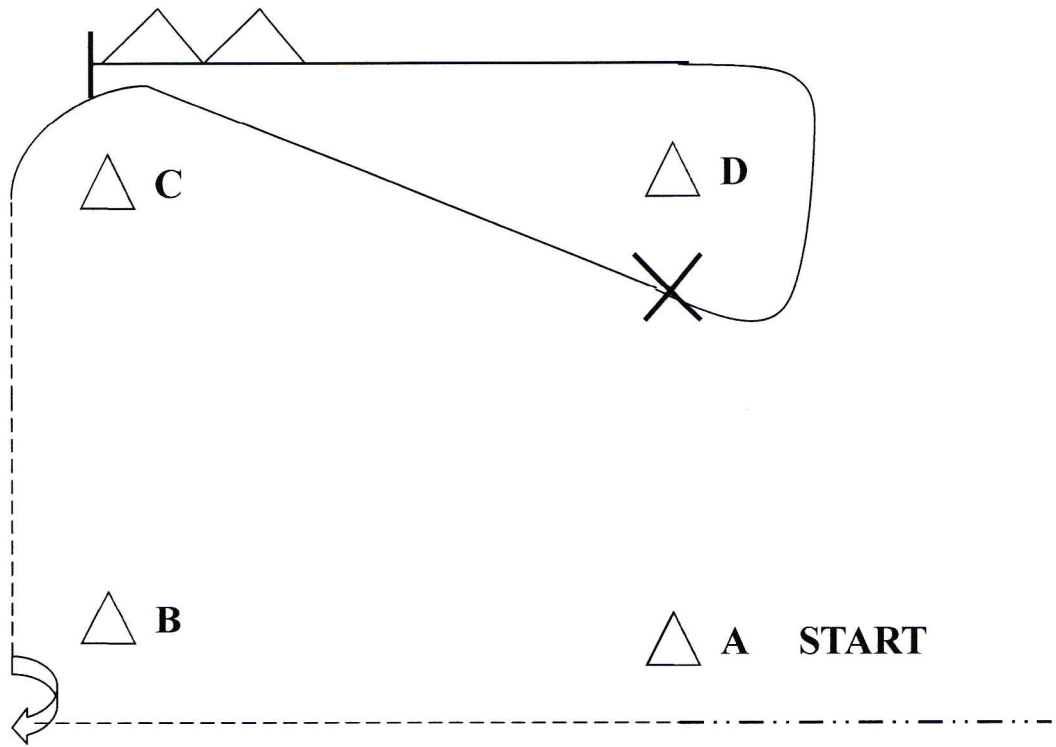


Equitation
Novice Yth, Novice Am, All Rookie
Good Luck!



1. Begin at walk, sit trot from Cone A past Cone B
2. Stop, $\frac{1}{4}$ turn on the forehand to the right
3. Right lead to Cone C
4. At Cone C break to the posting trot, left diagonal
5. At Cone D take the left lead around and continue to Cone C
6. Stop at Cone C and back. Exit

Equitation
Youth, Amateur, Select
Good Luck!



1. Begin at walk, sit trot from Cone A past Cone B
2. Perform 1/4 turn on the forehand to the right.
3. Posting trot to Cone C.
4. Take the right lead at Cone C .
5. Change leads at Cone D and continue to Cone C.
6. Stop at Cone C and back. Exit.

Gilliam