

## Tack Room Show 2022 Patterns

All Ranch Riding - #6

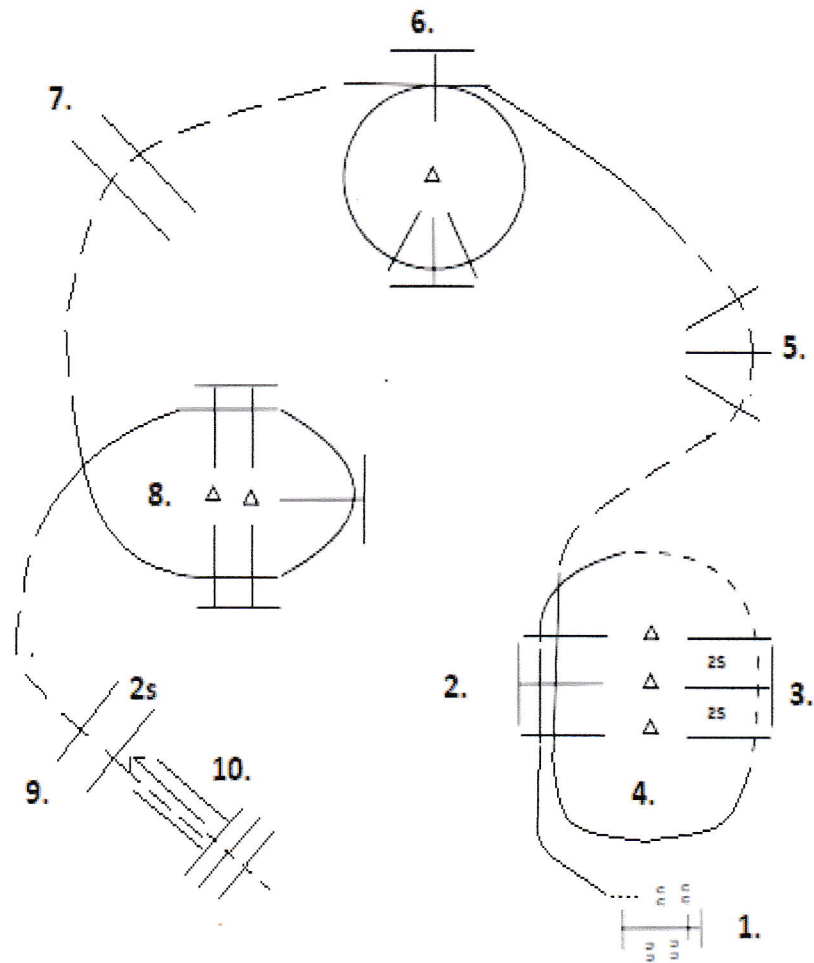
Western Riding - Open, Am, Youth - #1

Western Riding - L1 – Level 1 #1

Reining – Rookie, L1 - #1

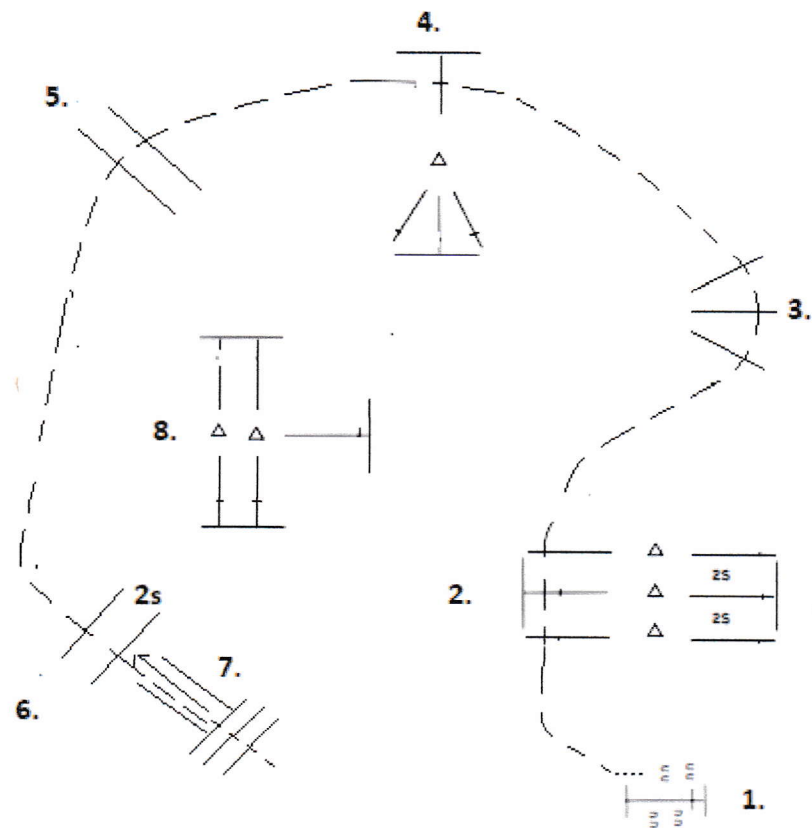
Reining – Open, Am, Youth - #7

ALL TRAIL except small fry *and* Walk Trot



1. Left Hand gate
2. Right Lead Lope
3. Trot
4. Right Lead Lope
5. Trot
6. Left Lead Lope
7. Trot
8. Left Lead Lope
9. Trot into Chute
10. Stop, Back and Walk Out Over Poles

## Walk Trot Trail

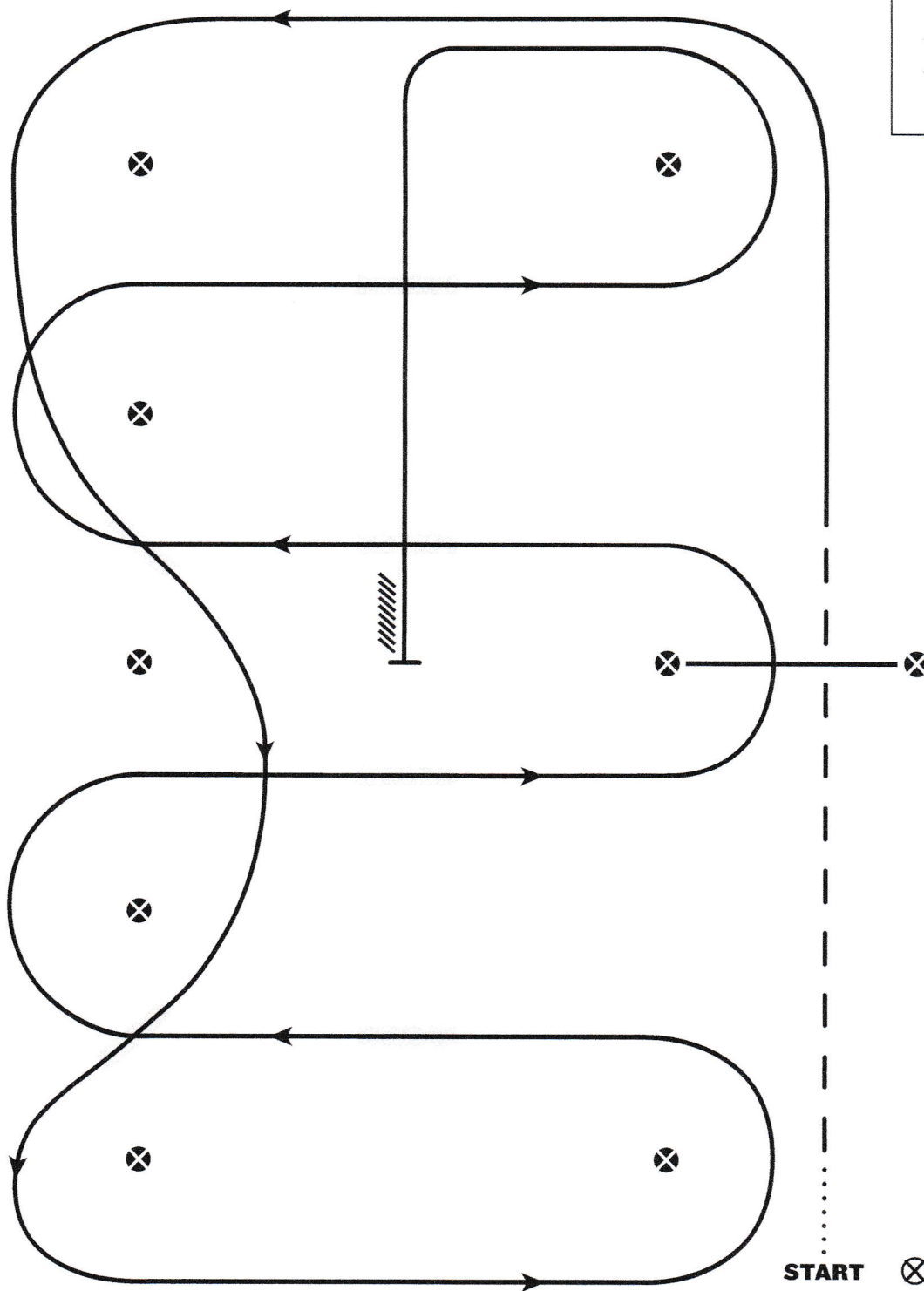


1. Left Hand Gate ( small fry walk thru)
2. Trot 3 poles
3. Trot 3 poles
4. Trot single pole
5. Trot 2 Poles
6. Trot 2 poles into Chute
7. Back and Walk Out over poles

# LEVEL I WESTERN RIDING PATTERN I

## LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
————	Lead Changing Area

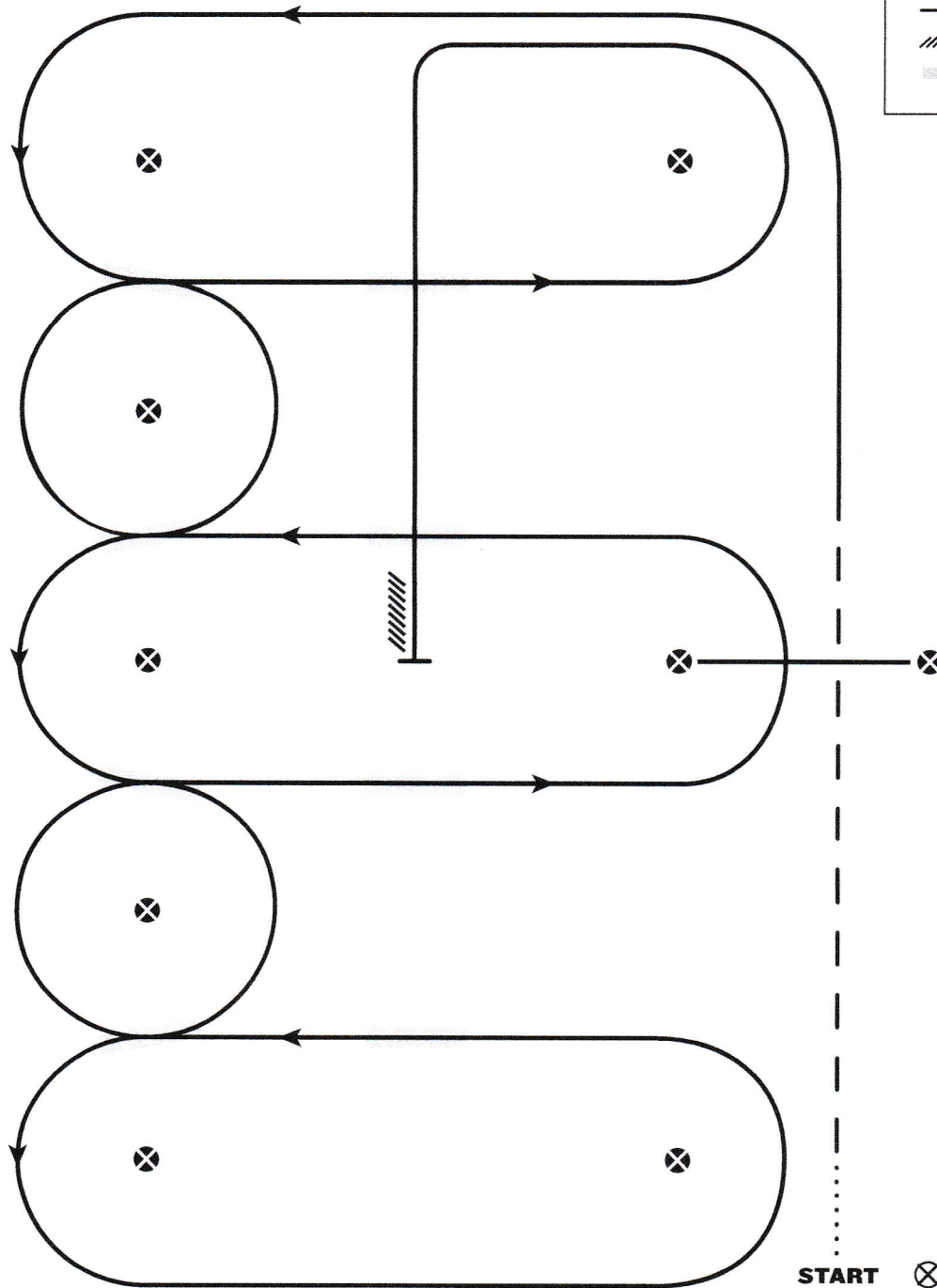


1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

# WESTERN RIDING - PATTERN I

## LEGEND

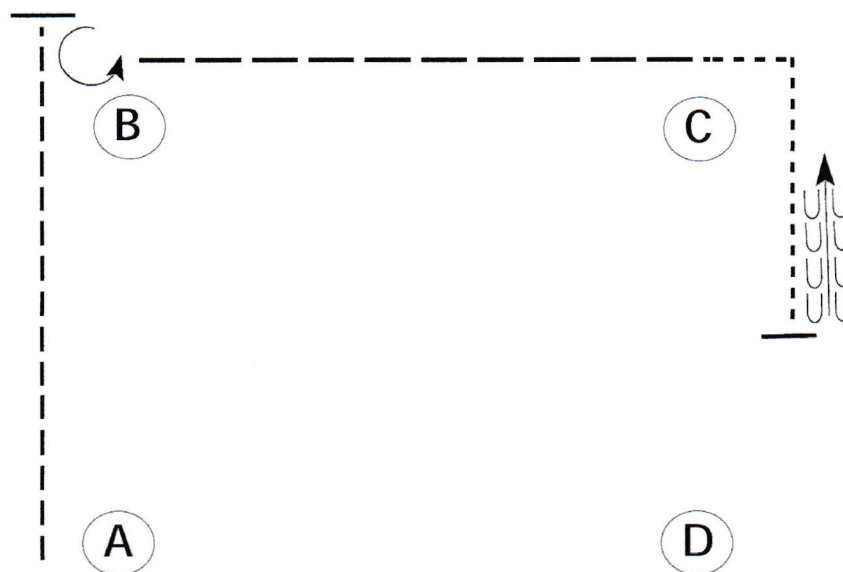
.....	Walk
- - -	Jog
————	Lope
////	Back
————	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

## Small Fry & W/T Horsemanship

Show Date: 2022



Be ready at A.

1. Jog from A past B.
2. Stop past B and perform a 270 degree turn to the left.
3. Extended jog to C.
4. Break to a walk and walk around C and halfway to D.
5. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	— — — —
Lead Change	
Back	
Marker	(B)

[WH/WT-88]

Pattern Provided by:  
*Judges*

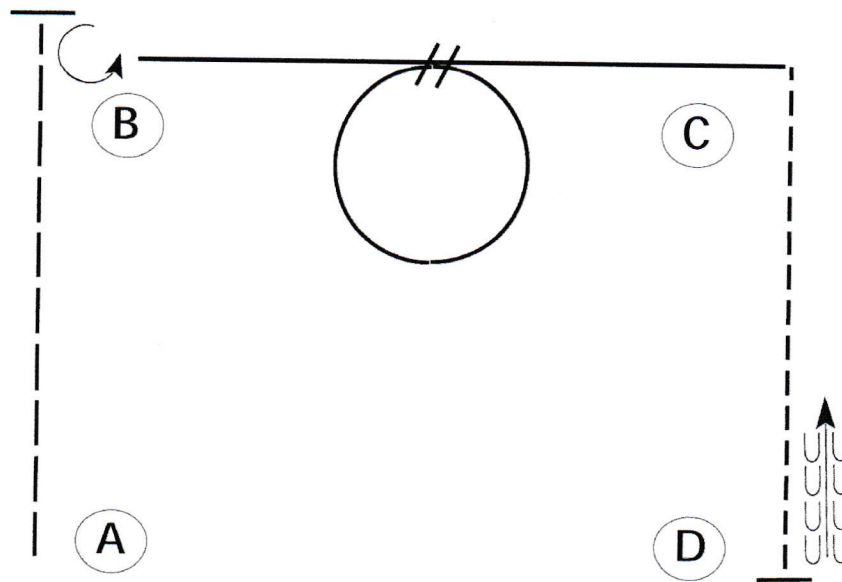
[WH/1-89]



# Patterns

## Amateur, Select & 14-18 Youth Horsemanship

Show Date: 2022



Be ready at A.

1. Extended trot from A past B.
2. Stop past B and perform a 270 degree turn to the left.
3. Lope on the left lead halfway to C.
4. Change leads and perform a small, slow circle to the right.
5. Continue to lope past C.
6. Jog to D.
7. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	

Pattern Provided by:  
*Judges*

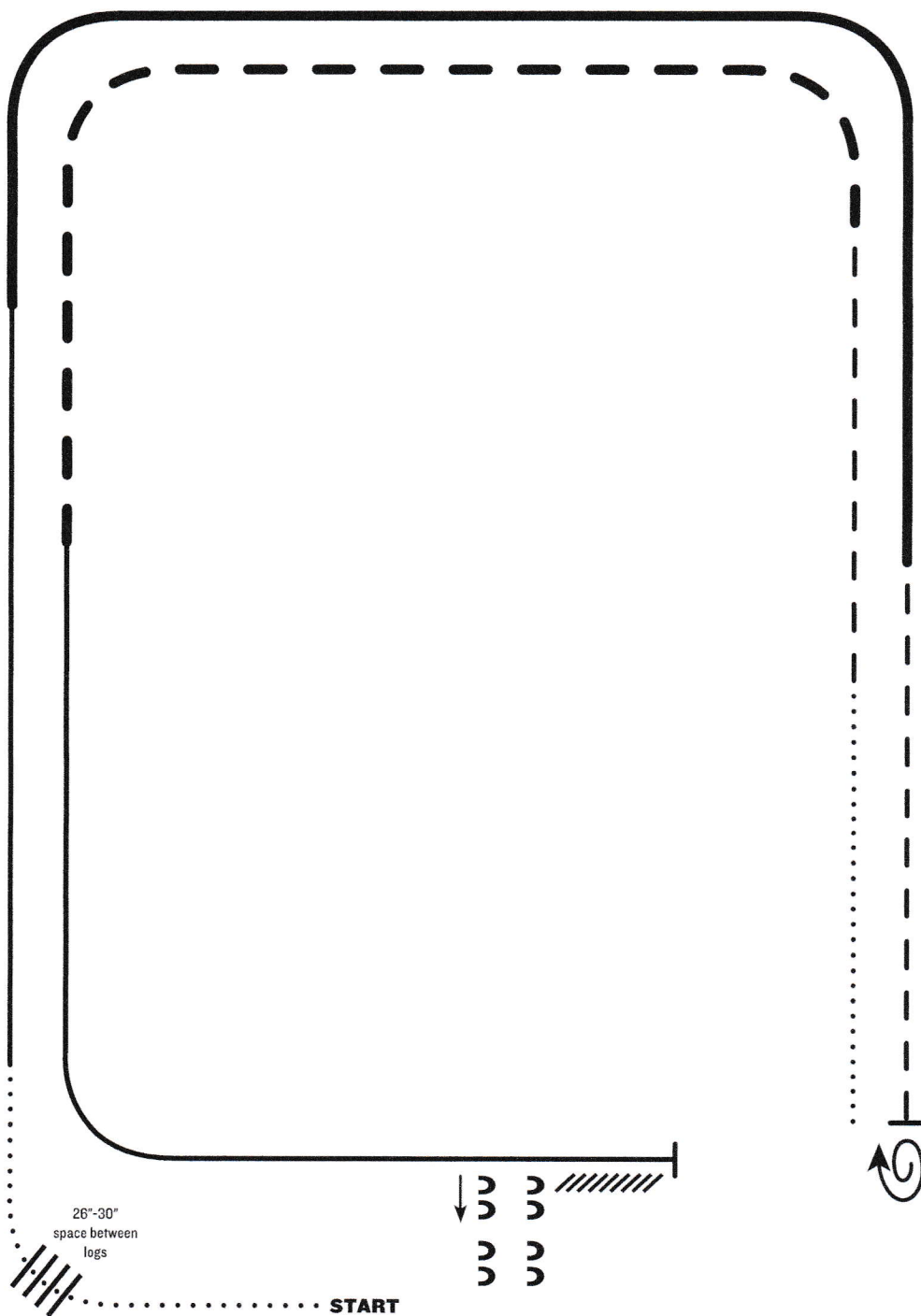
[WH/2-89]



# RANCH RIDING - PATTERN 6

## LEGEND

.....	Walk
. . .	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
//	Lead Change

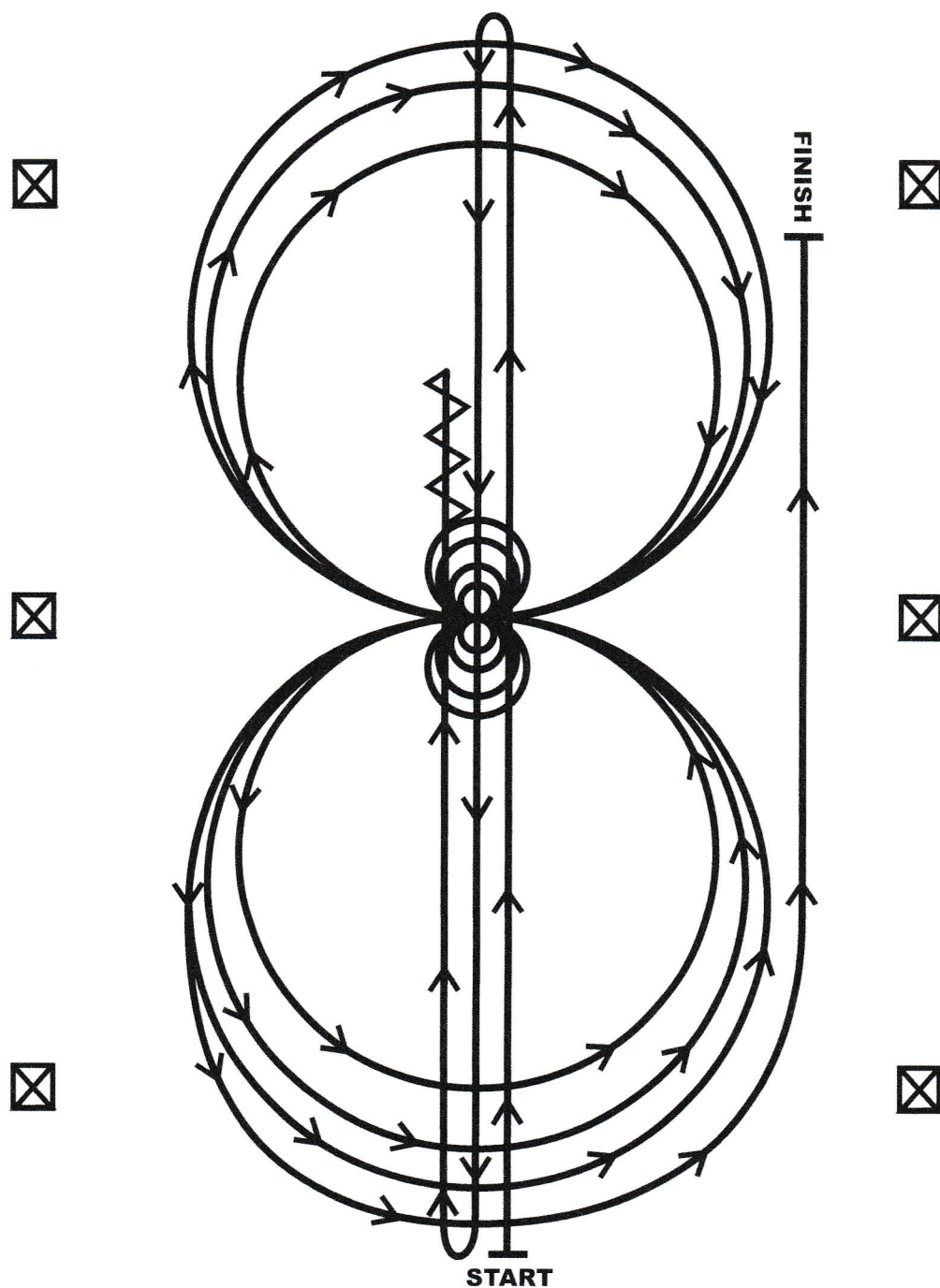


1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope right lead
5. Trot
6. Stop, 1 1/2 turn right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and back
12. Side pass right

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

# REINING PATTERN 1

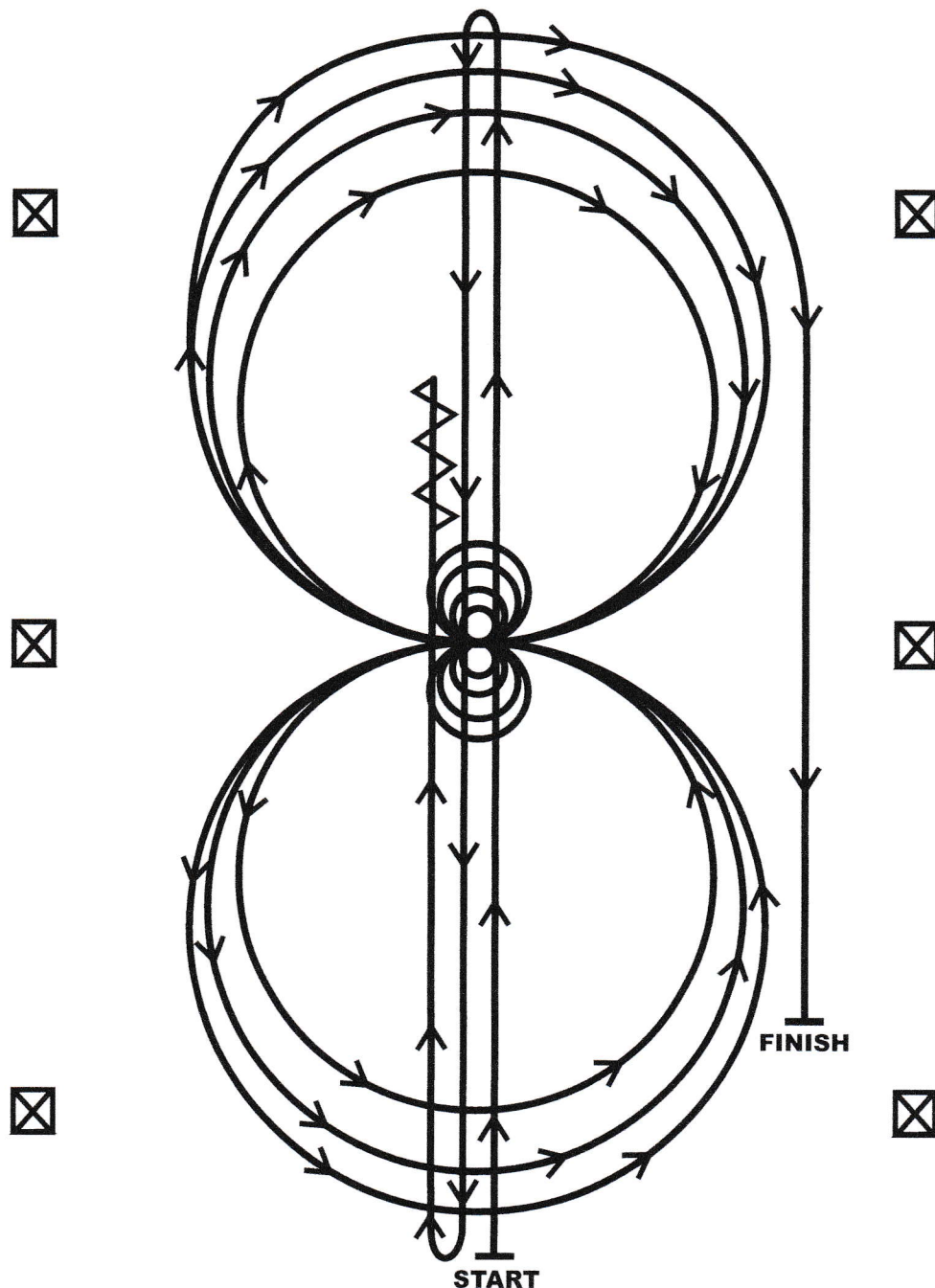
Rookie, L1



1. Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.

# REINING PATTERN 7

*Youth, Am. Open*

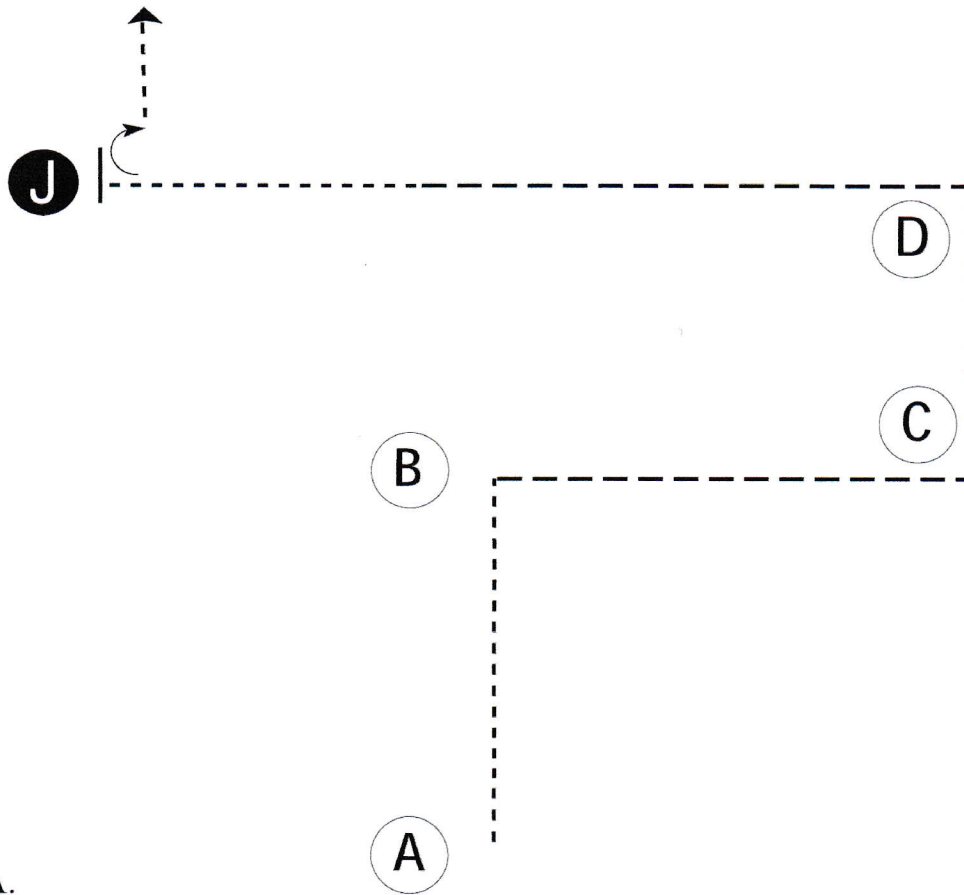


1. Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

# Patterns

## Small Fry Showmanship

Show Date: 2022



Be ready at A.

1. Walk to B.
2. Turn to the right and trot around C and D toward judge.
3. When even with B, break to a walk.
4. Walk to judge.
5. Stop and set up for inspection.
6. When dismissed, perform a 90 degree turn and walk straight away from judge.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← ⊞ ⊞ ⊞ ⊞
Marker	⊞ B
Judge	● J

[S/WT-49]

Pattern Provided by:

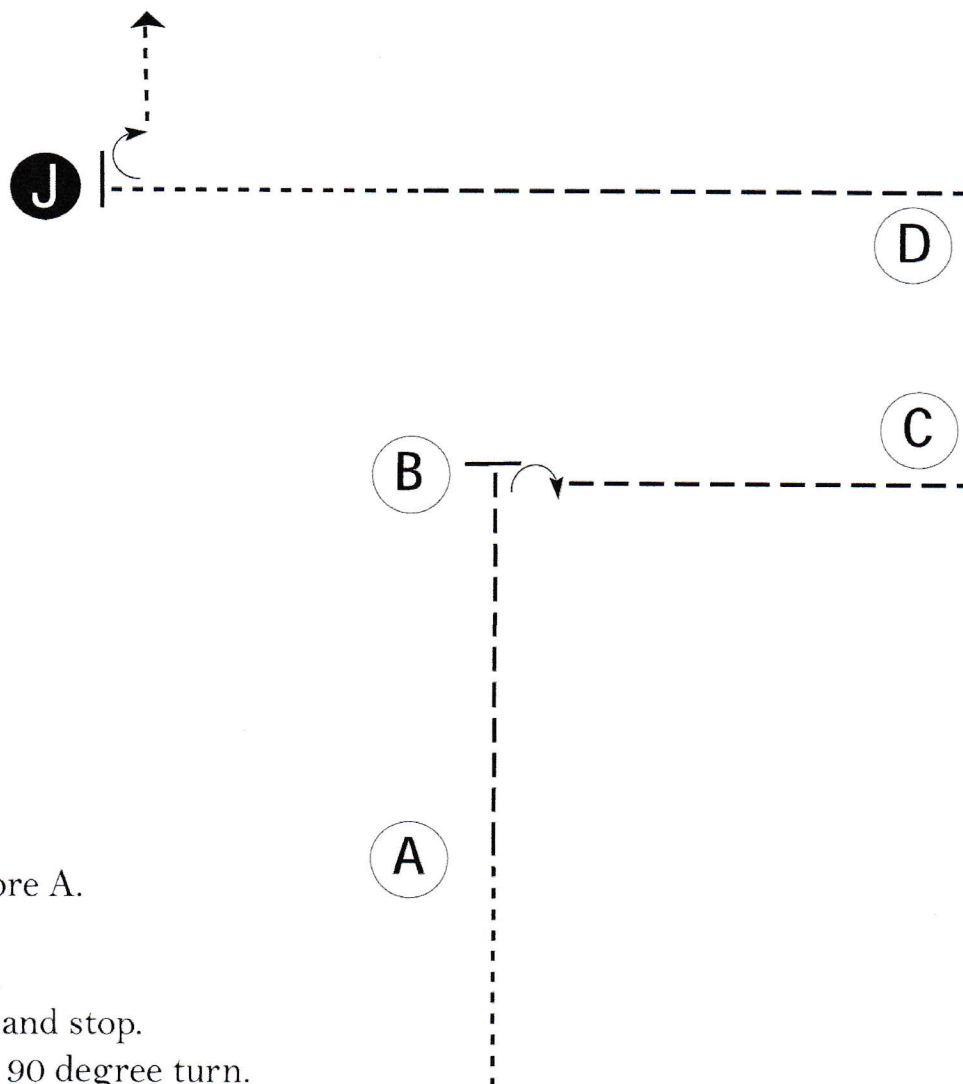
*Judges*



# Patterns

## L1 Amateur, L1 Youth, All Rookie, 13 & Under Showmanship

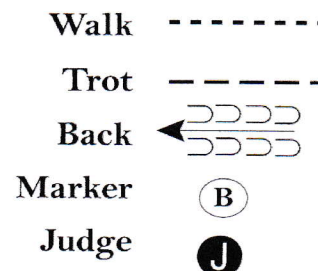
Show Date: 2022



Be ready before A.

1. Walk to A.
2. Trot to B and stop.
3. Perform a 90 degree turn.
4. Trot around C and D toward judge.
5. When even with B, break to a walk.
6. Walk to judge.
7. Stop and set up for inspection.
8. When dismissed, perform a 90 degree turn and walk straight away from judge.

Follow the instructions of your ring steward.

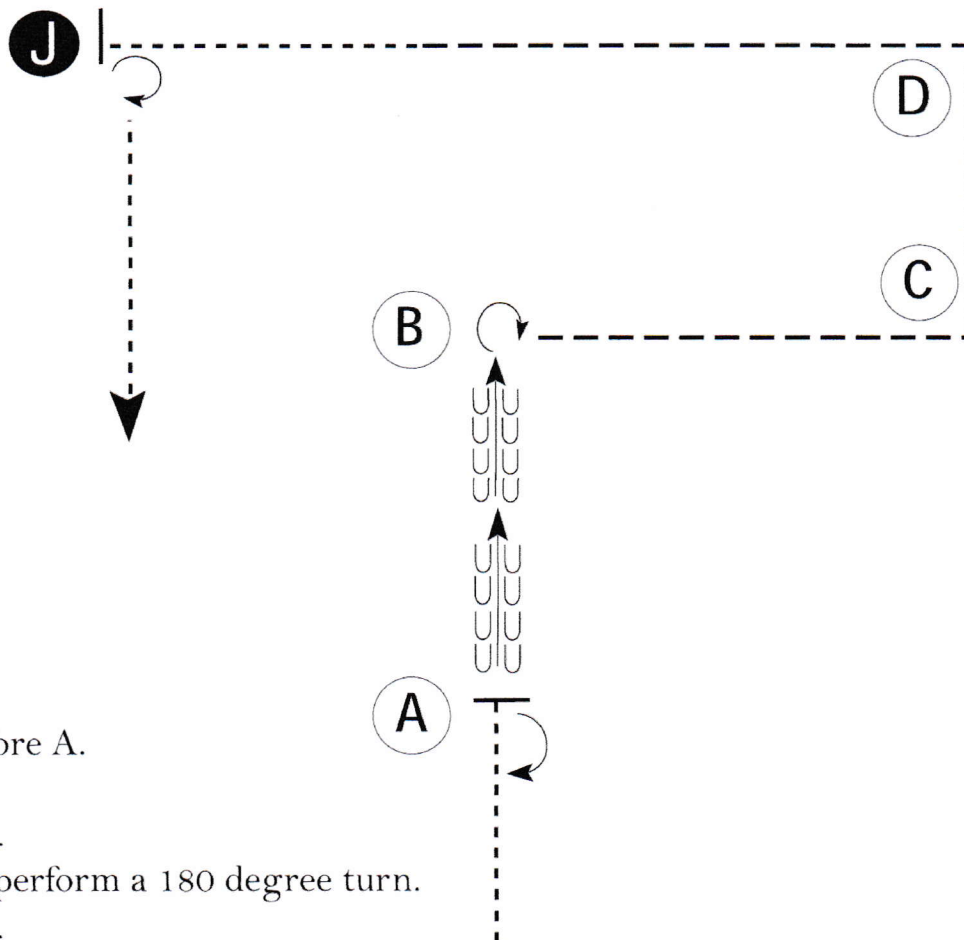


[S/1-49]

Pattern Provided by:  
*Judges*


## Amateur, Select & 14-18 Youth Showmanship

Show Date: 2022



Be ready before A.

1. Walk to A.
2. Stop and perform a 180 degree turn.
3. Back to B.
4. Perform a 270 degree turn.
5. Trot square corners around C and D toward judge.
6. When even with B, break to a walk.
7. Walk to judge.
8. Stop and set up for inspection.
9. When dismissed, perform a 270 degree turn and walk straight away from judge.

Walk	-----
Trot	- - - - -
Back	← 
Marker	(B)
Judge	(J)

Follow the instructions of your ring steward.

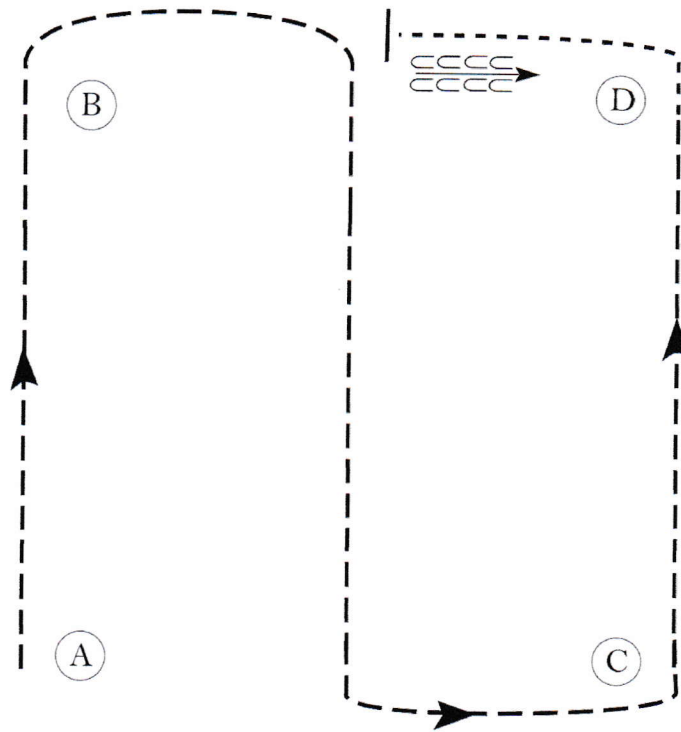
**Pattern Provided by:**  
*Judges*



# Patterns

## Small Fry & W/T Equitation

Show Date: 2022



Be ready at A.

1. Posting trot to and around B on the left diagonal.
2. Halfway between B and C, change diagonals.
3. Posting trot on the right diagonal to and around C.
4. Continue to trot to D.
5. At D, walk.
6. Walk until halfway to B, stop and back one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — —
Hand Gallop	— — — — —

[HSE/WT-25]

Pattern Provided by:

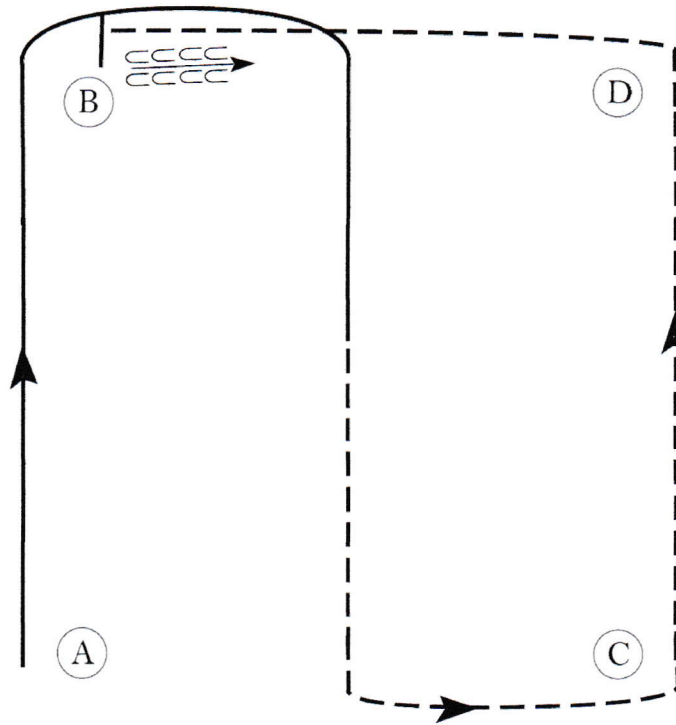
*Judges*

# Patterns

L1 Am, L1 Yth, Youth

Rookie Equitation

Show Date: 2022



Be ready at A.

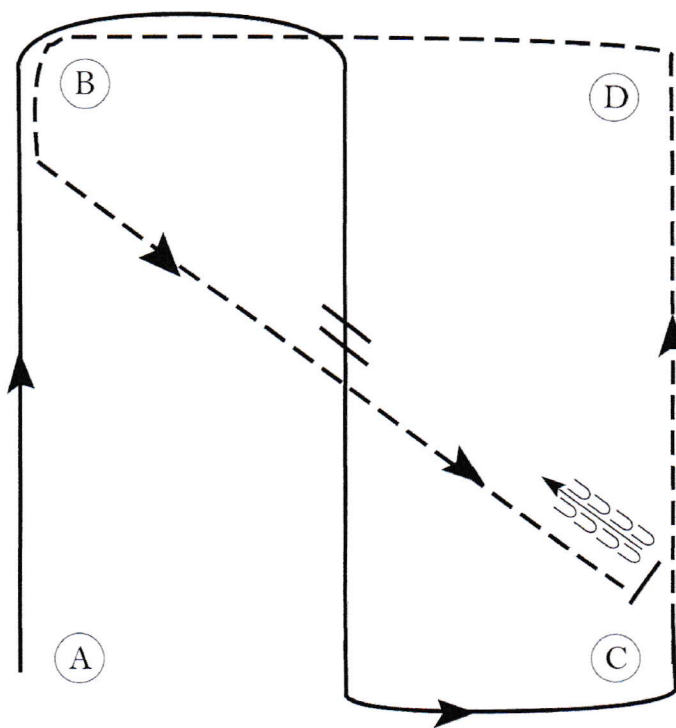
1. Canter on the right lead to and around B.
2. Halfway between B and C, break to the trot.
3. Posting trot on the right diagonal to C.
5. At C, change diagonals and continue to trot to D.
6. At D, sitting trot to B.
7. At B, stop and back one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	↗ ↘
Back	← ← ←
Marker	⊙ B
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/1-25]

Pattern Provided by:  
*Judges*

Show Date: 2022



Be ready at A.

1. Canter on the right lead to and around B.
2. Halfway between B and C, change leads.
3. Canter on left lead to and around C.
4. Posting trot on the left diagonal from C to D.
5. At D, change diagonals and continue to trot to B.
6. At B, sitting trot to C.
7. Stop and back one horse length at C.

Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	~~~~~
Leg Yield	
Lead Change	///
Back	←←←←←
Marker	(B)
Sidepass	←-----→
Hand Gallop	-----

[HSE/2-25]

Pattern Provided by:  
*Judges*